

# MITCHELL OLSEM

*3D Animator*

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## EXPERIENCE

### **Rooster Teeth Productions, Austin, Tx— 3D Animator**

June 2018 - April 2019

Animated characters for the web series *RWBY* and *gen:LOCK*, using a combination of hand-keyed animation and motion capture cleanup.

Created cycles and developed studio-wide animation libraries.

Collaborated with leads and directors to meet weekly deadlines in a fast-paced environment.

Performed in motion capture sessions to develop character performances for both acting and action.

### **Community 1st Credit Union, Cedar Rapids, IA— Member Service Representative**

March 2016 - June 2018

Assisted customers in facilitating banking transactions, account openings, and maintenance while managing cash inventory.

Scheduled meetings and maintained inventory of supplies.

### **DePaul University, Chicago, IL— Residential Advisor**

September 2013 - June 2015

Supervised and educated new residents on important aspects of student life at DePaul while organizing and coordinating community events.

Acted as lead “first-point-of-contact” with residents and reported incidents that occurred.

### **High Voltage Software, Hoffman Estates, IL— Programming Intern**

June 2014 - September 2014

Responded to bug reports and fixed errors in the code of *Saint’s Row: Gat out of Hell* (2014).

Responsible for assisting experienced programmers with implementation of new mechanics while writing scripts to run tutorials and missions.

## EDUCATION

### **DePaul University, Chicago, IL**

September 2011 - June 2015

B.S. in Computer Games Development, Minor in Animation

Graduated Magna cum Laude

### **Animation Mentor, Location — Character Animation Program**

March 2016 - June 2017

Learned from industry professionals at Dreamworks, Blue Sky, and ILM.

## Software

Autodesk Maya

3DS Max

Adobe Photoshop

Adobe After Effects

Adobe Premiere

Unity

Unreal Engine 4

Shotgun

Perforce

C, C++, C#

Javascript

Python

## Skills

Character Animation

Creature Animation

Mocap Clean-up

Rigging

Basic Modeling

Scripting

Layout

Communication

## LANGUAGES

English

Spanish

Some Japanese